

# Introduction To Computer Security

By  
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# Agenda Today

- Terminology(What)
- Security strategies
  - Prevention – detection – reaction
- Security objectives
  - Confidentiality – integrity – availability
  - Accountability – non-repudiation
  - authentication
- Fundamental dilemma of Computer Security
- Principles of Computer Security
- The layer below.
  
- Computer Attack Analysis (Why)

# What security is about in general?

- Security is about protection of assets
  - D. Gollmann, Computer Security, Wiley
- Prevention
  - take measures that prevent your assets from being damaged (or stolen)
- Detection
  - take measures so that you can detect when, how, and by whom an asset has been damaged
- Reaction
  - take measures so that you can recover your assets

# Real world example

- Prevention
  - locks at doors, window bars, secure the walls around the property, hire a guard
- Detection
  - missing items, system alarms, closed circuit TV
- Reaction
  - call the police, replace stolen items, make an insurance claim

# Internet shopping example

- Prevention
  - encrypt your order and card number, enforce merchants to do some extra checks, don't send card number via Internet
- Detection
  - an unauthorized transaction appears on your credit card statement
- Reaction
  - complain, dispute, ask for a new card number, sue (if you can find of course 😊)
  - Or, pay and forget (a glass of cold water) 😊

# A note on security terminology

- No single and consistent terminology in the literature!
- Be careful not to confuse while reading papers and books
- See the next slide for some terminology taken from Gollmann.

# Basic security concepts

- **Confidentiality**: prevent unauthorised disclosure of information
- **Integrity**: prevent unauthorised modification of information
- **Availability**: prevent unauthorised withholding of information or resources
- **Authenticity**: “know whom you are talking to”
- **Accountability (non-repudiation)**: prove that an entity was involved in some event

# Confidentiality

- Prevent unauthorised disclosure of information (prevent unauthorised reading).
- Secrecy: protection of data belonging to an organisation.
- Historically, security and secrecy were closely related; security and confidentiality are sometimes used as synonyms.
- Do we want to hide the content of a document or its existence?
  - Traffic analysis in network security.
  - Anonymity, unlinkability



# Privacy

- **Privacy**: protection of personal data (OECD Privacy Guidelines, EU Data Privacy Directive 95/46/EC).
- “Put the user in control of their personal data and of information about their activities.”
- Taken now more seriously by companies that want to be ‘trusted’ by their customers.
- Also: The right to be left alone (e.g. not to be bothered by spam).

# Integrity

- Prevent unauthorised modification of information (prevent unauthorised **writing**).
- Data Integrity - The state that exists when computerized data is the same as that in the source document and has not been exposed to accidental or malicious alteration or destruction. (Integrity synonymous for **external consistency**.)
- Detection (and correction) of intentional and accidental modifications of transmitted data.

# Integrity continued

- **Clark & Wilson:** No user of the system, even if authorized, may be permitted to modify data items in such a way that assets or accounting records of the company are lost or corrupted.
- In the most general sense: make sure that everything is as it is supposed to be.  
(This is highly desirable but cannot be guaranteed by mechanisms internal to the computer system.)
- Integrity is a prerequisite for many other security services; operating systems security has a lot to do with integrity.

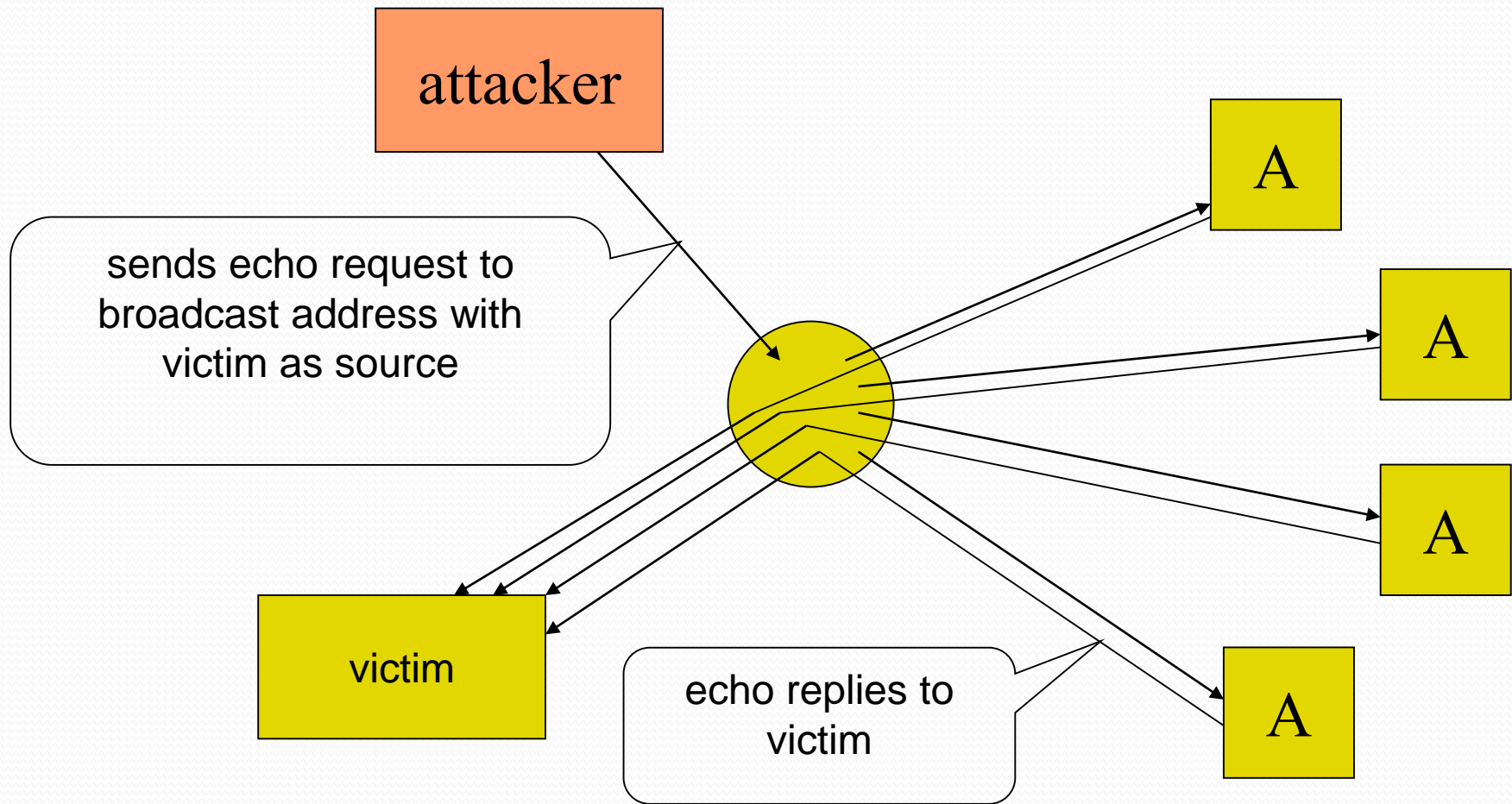
# Availability

- The property of being accessible and usable upon demand by an authorised entity.
- **Denial of Service (DoS)**: The prevention of authorised access of resources or the delaying of time-critical operations.
- **Maybe the most important aspect of computer security, but few methods are around.**
- **Distributed denial of service (DDoS) receives a lot of attention; systems are now designed to be more resilient against these attacks.**

# Denial of Service Attack (smurf)

- Attacker sends ICMP echo requests to a broadcast address, with the victim's address as the **spoofed** sender address.
- The echo request is distributed to all nodes in the range of the broadcast address.
- Each node replies with an echo to the victim.
- The victim is **flooded** with many incoming messages.
- Note the **amplification**: the attacker sends one message, the victim receives many.

# Denial of Service Attack (smurf)



# Accountability

- At the operating system level, **audit logs** record security relevant events and the user identities associated with these events.
- If an actual link between a user and a “user identity” can be established, the user can be held accountable.
- In distributed systems, cryptographic **non-repudiation** mechanisms can be used to achieve the same goal.

# Non-repudiation

- Non-repudiation services provide **unforgeable evidence** that a specific action occurred.
- **Non-repudiation of origin**: protects against a sender of data denying that data was sent.
- **Non-repudiation of delivery**: protects against a receiver of data denying that data was received.
- Digital signatures



# Reliability & Safety

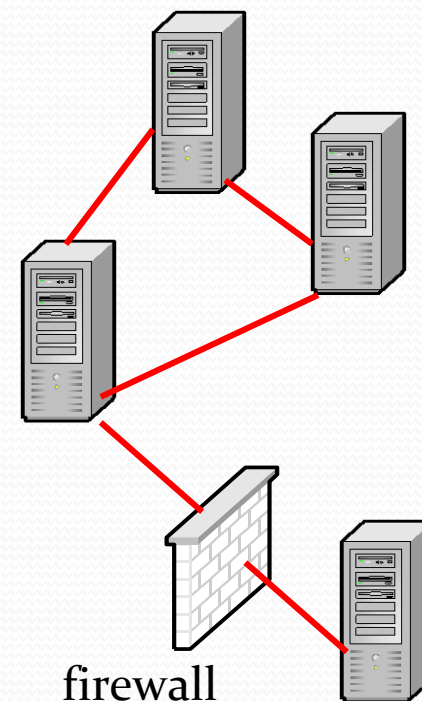
- Reliability and safety are related to security:
  - Similar engineering methods,
  - Similar efforts in standardisation,
  - Possible requirement conflicts.
- **Reliability** addresses the consequences of accidental errors.
- Is security part of reliability or vice versa?
- **Safety**: Measure of the absence of catastrophic influences on the environment, in particular on human life.

# Dependability

- Proposal for a term that encompasses reliability, safety, and security
- **Dependability** (IFIP WG 10.4):
  - The property of a computer system such that reliance can justifiably be placed on the service it delivers. The service delivered by a system is its behaviour as it is perceived by its user(s); a user is another system (physical, human) which interacts with the former.

# Aspects of Security

- **Distributed systems:** computers connected by networks
- **Communications (network) security:** addresses security of the communications links
- **Computer security:** addresses security of the end systems; today, this is the difficult part
- **Application security:** relies on both to provide services securely to end users
- **Security management:** how to deploy security technologies



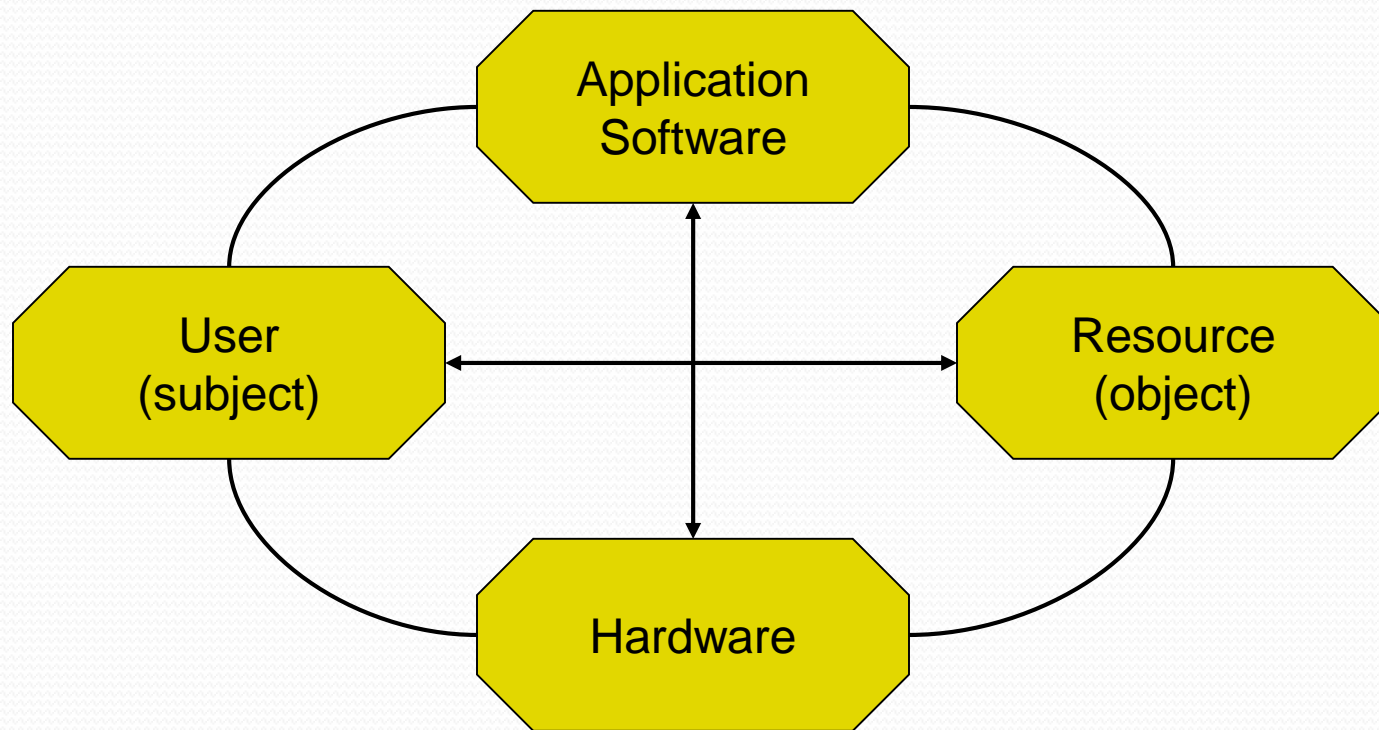
# The Fundamental Dilemma of Computer Security

**Security unaware users have specific security requirements but no security expertise.**

- If you provide your customers with a standard solution it might not meet their requirements.
- If you want to tailor your solution to your customers' needs, they may be unable to tell you what they require.

# Principles of Computer Security

## The Dimensions of Computer Security



# 1<sup>st</sup> Fundamental Design Decision

## Where to focus security controls?

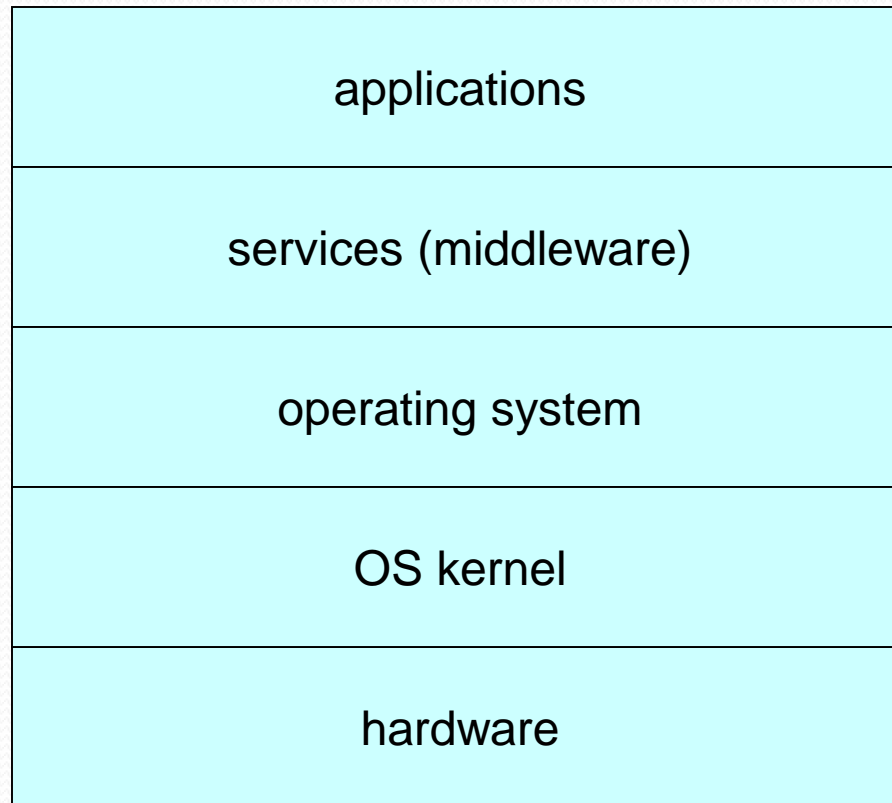
The focus may be on **data – operations – users**;  
e.g. **integrity** requirements may refer to rules on

- Format and content of **data items** (**internal consistency**): **account balance is an integer.**
- **Operations** that may be performed on a data item:  
**credit, debit, transfer, ...**
- **Users** who are allowed to access a data item  
(**authorised access**): **account holder and bank clerk have access to account.**

## 2<sup>nd</sup> Fundamental Design Decision

## Where

# to place security controls?

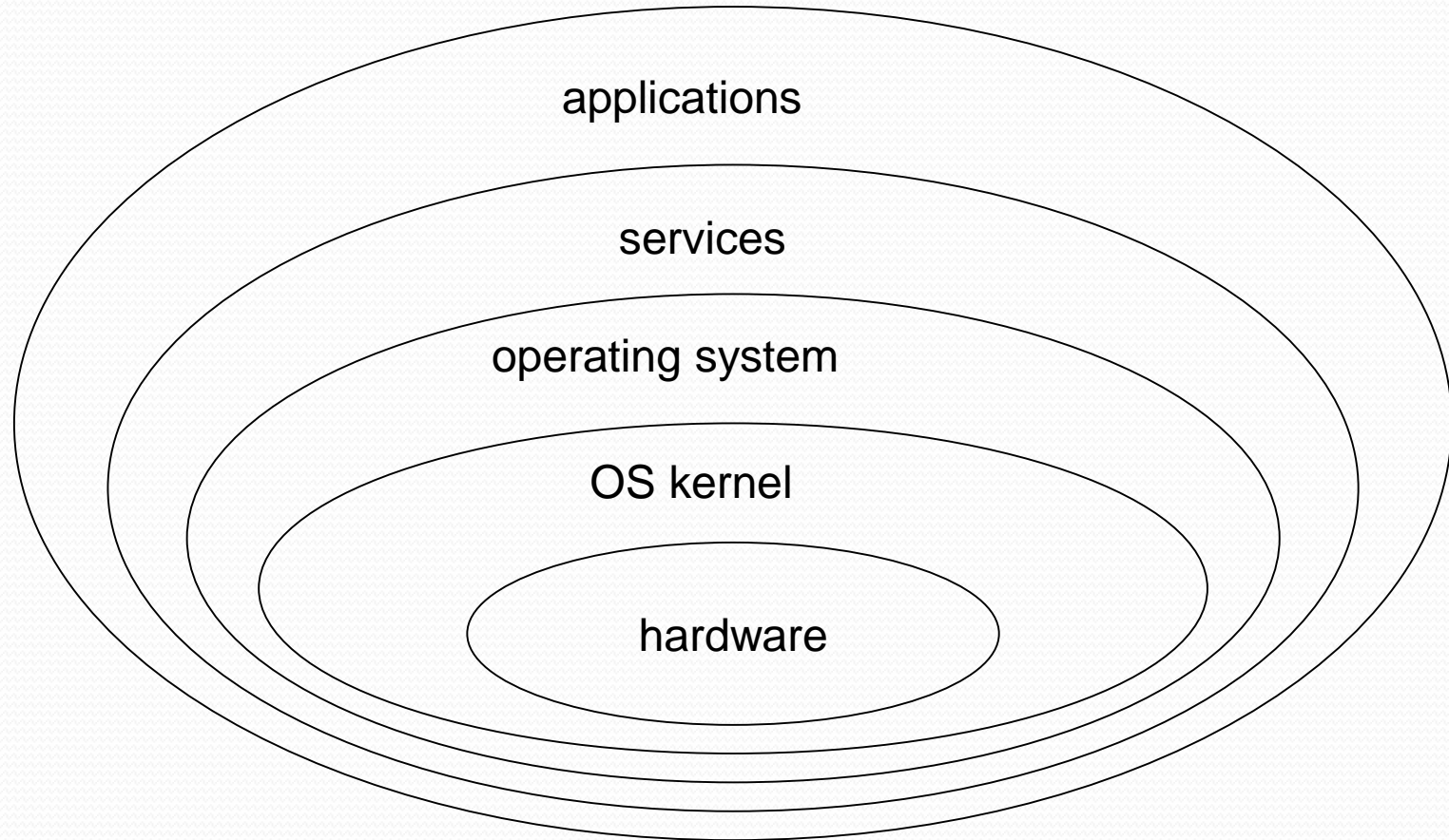


# The Man-Machine Scale

- Visualize security mechanisms as concentric **protection rings**, with hardware mechanisms in the centre and application mechanisms at the outside.
- Mechanisms towards the centre tend to be more generic while mechanisms at the outside are more likely to address individual user requirements.
- The **man-machine scale** for security mechanisms combines our first two design decisions.



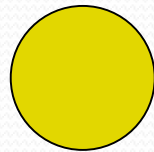
# Onion Model of Protection



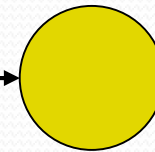
# The Man-Machine Scale

specific  
complex  
focus on users

generic  
simple  
focus on data



man  
oriented



machine  
oriented

# Data VS Information

Controlling access to **information** may be elusive and need to be replaced by controlling access to **data**. If information and corresponding data are closely linked the two approaches give very similar results, but this is not always the case.

**Inference in statistical databases:** combine statistical queries to get information on individual entries.

## 3<sup>rd</sup> Fundamental Design Decision

# Complexity or Assurance?

- Often, the location of a security mechanism on the man-machine scale is related to its complexity.
- Generic mechanisms are simple, applications clamour for **feature-rich** security functions.
- **Do you prefer simplicity – and higher assurance – to a feature-rich security environment?**

## 4<sup>th</sup> Fundamental Design Decision

### Centralized or decentralized control?

- Within the domain of a security policy, the same controls should be enforced.
- If a single entity is in charge of security, then it is easy to achieve uniformity but this central entity may become a performance bottleneck.

## 4<sup>th</sup> Fundamental Design Decision

### Centralized or decentralized control?

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# 5<sup>th</sup> Fundamental Design Decision

## Blocking Access to the Layer Below

- Attackers try to bypass protection mechanisms.
- There is an immediate and important corollary to the second design decision:
- **How do you stop an attacker from getting access to a layer below your protection mechanism?**

# Computer Attack Analysis

- Basic overview of:
  - Attack patterns
  - Countermeasures applied
  - Costs involved
- All figures from "CSI Computer Crime & Security Survey 2008" ( [www.gocsi.com](http://www.gocsi.com) )



Figure 6: Awareness Training as a Percentage of Security Budget

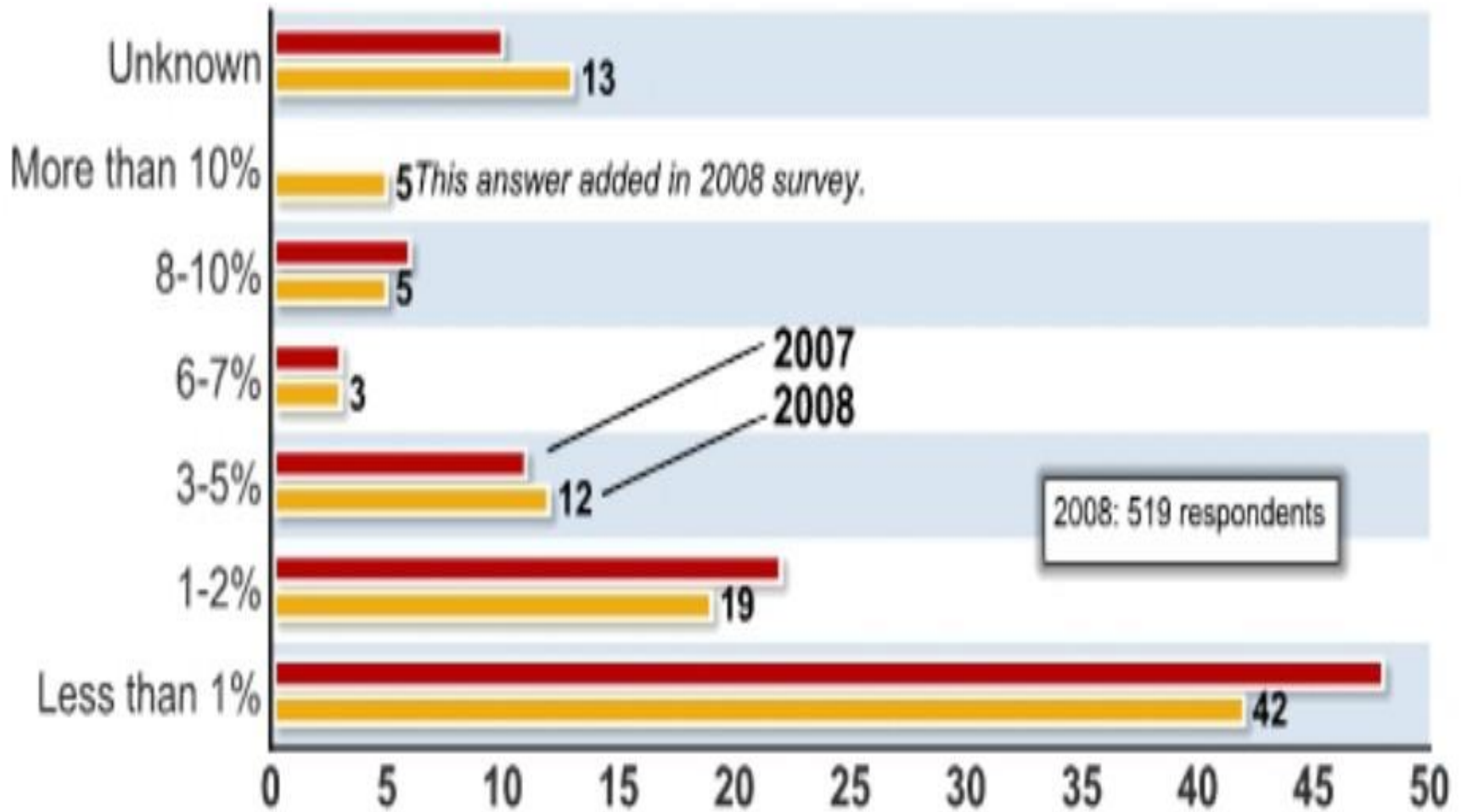


Figure 8: Percentage of Security Outsourced

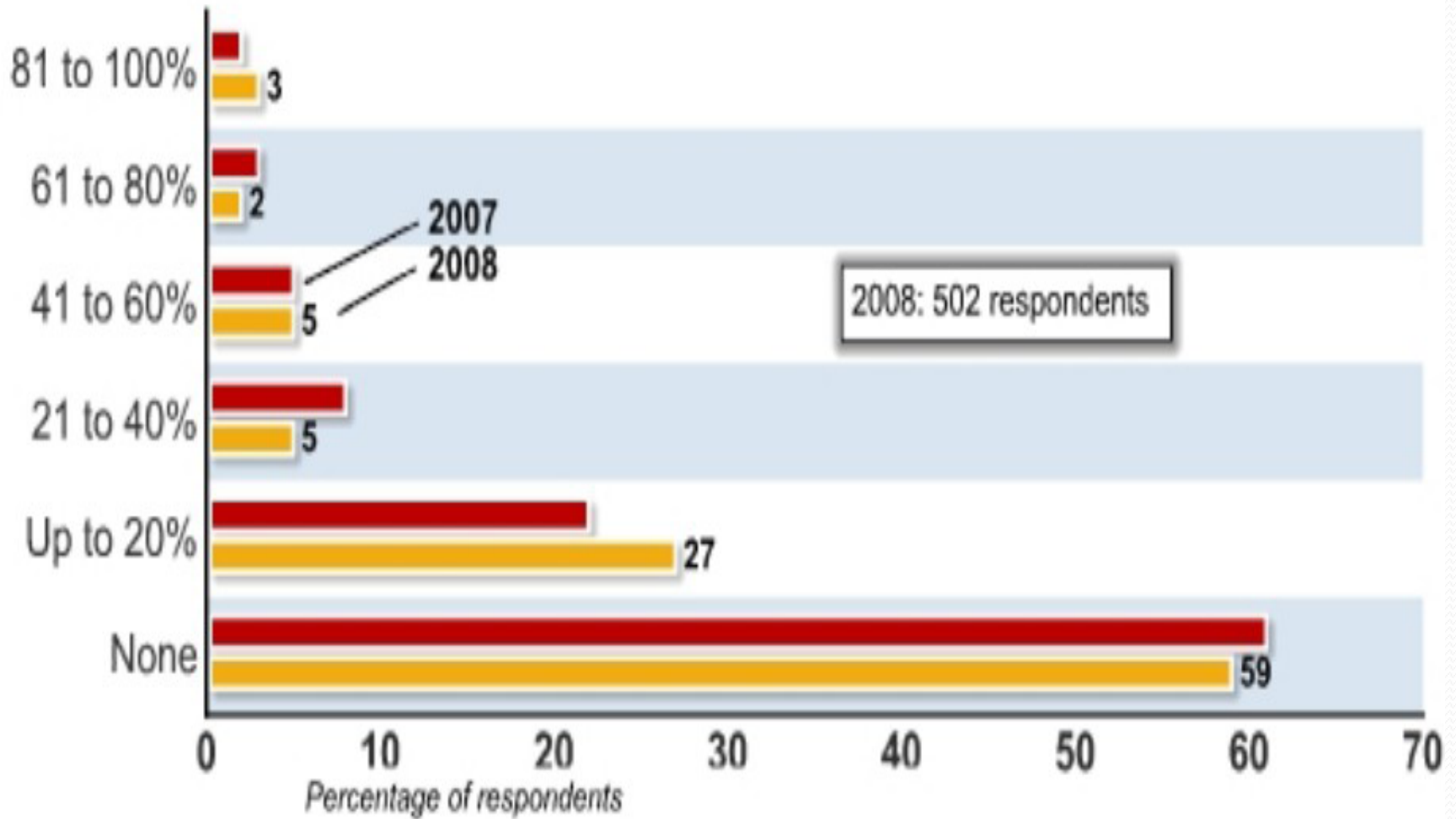


Figure 10: Experienced Security Incidents

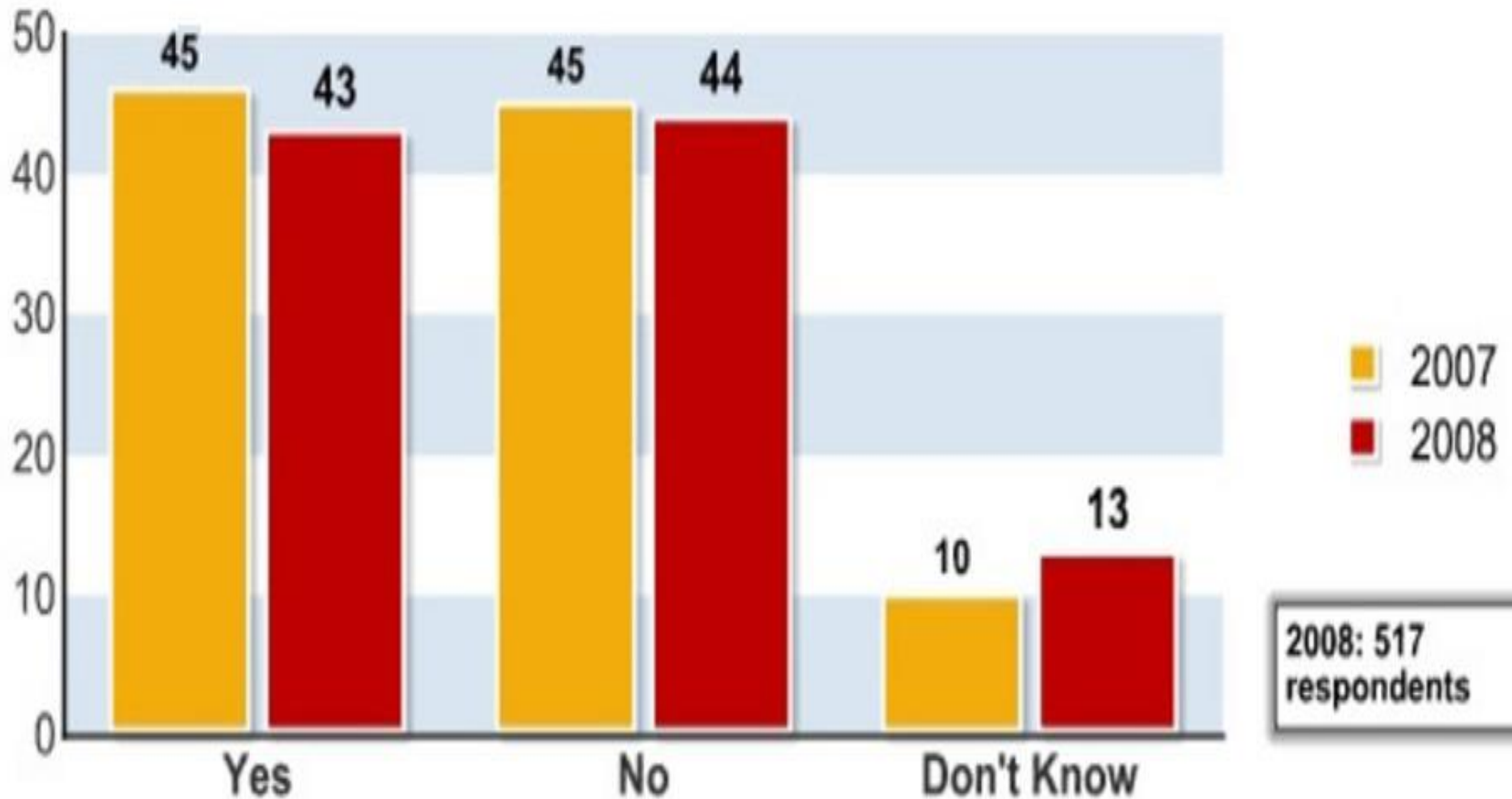


Figure 11: Number of Incidents by Percentage

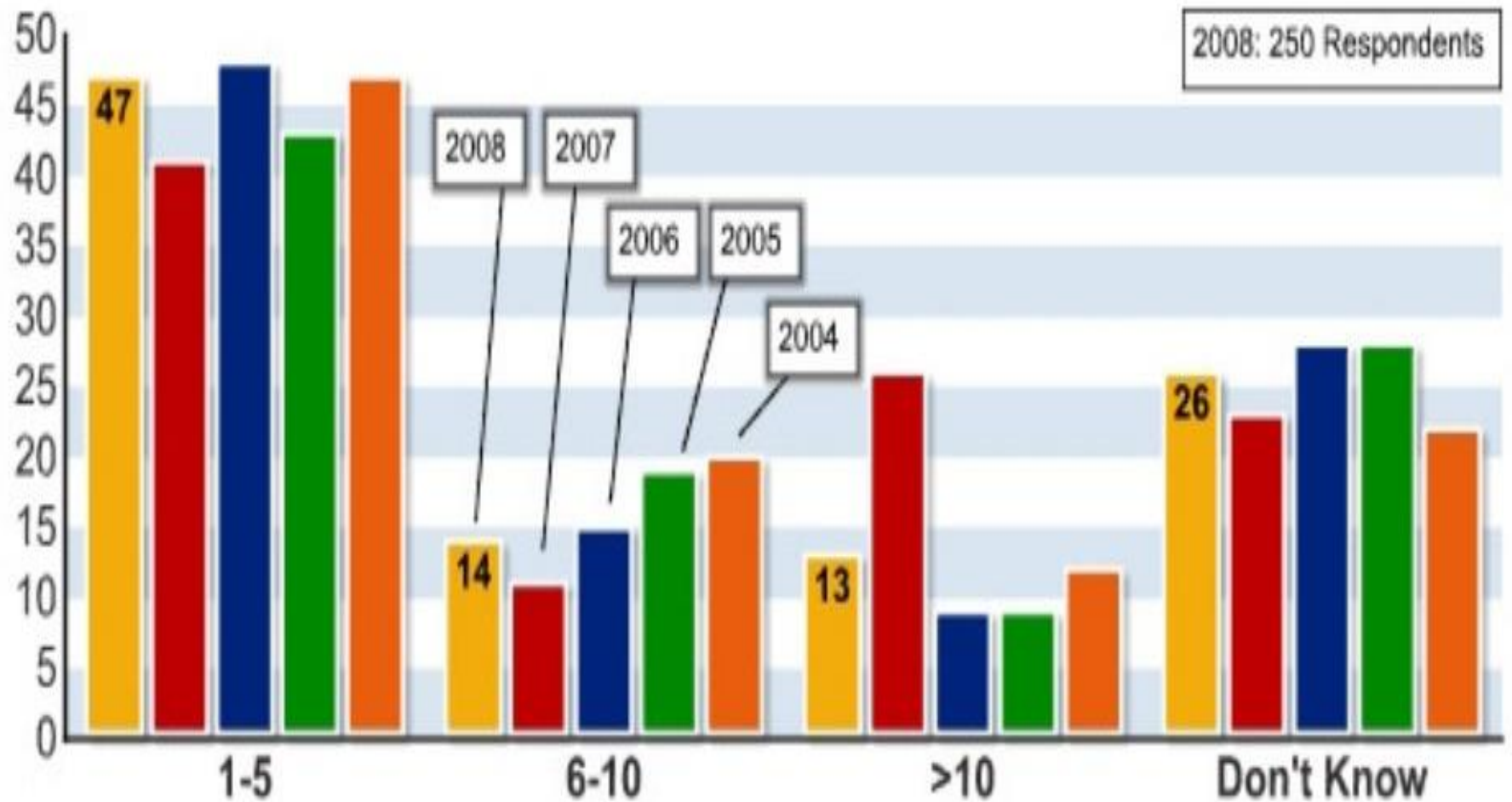


Figure 12: Percentage of Losses Due to Insiders

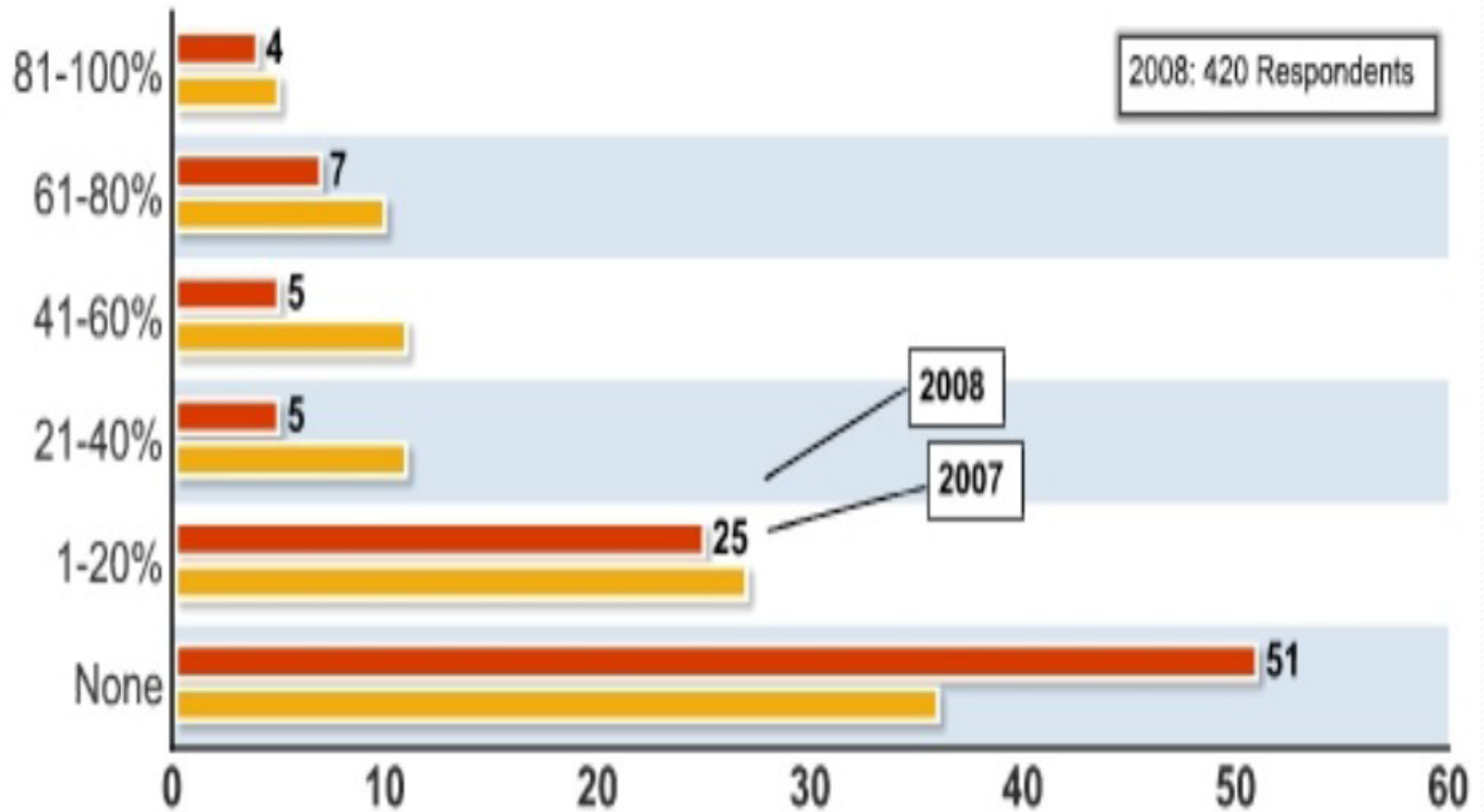
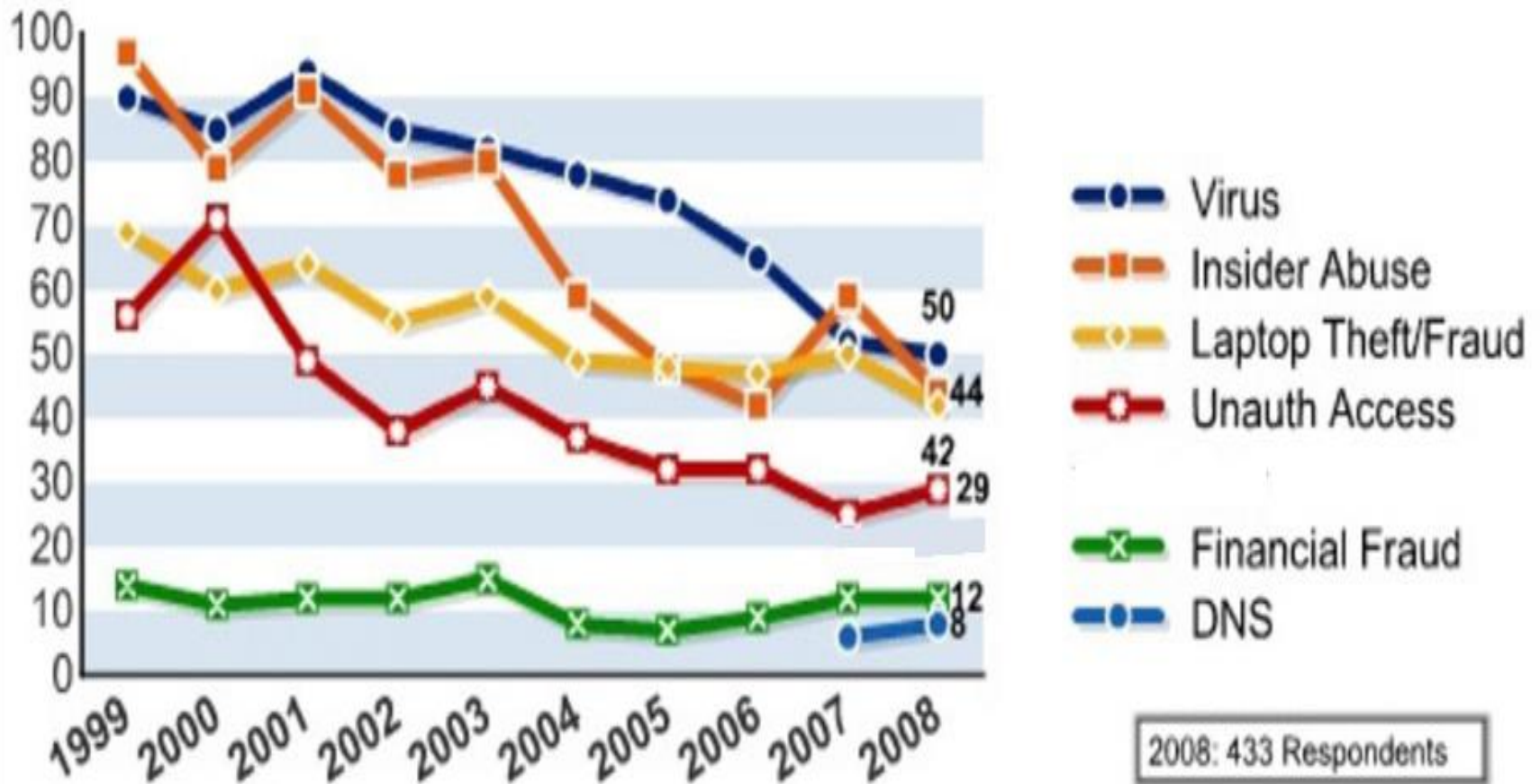


Figure 13: Percentages of Key Types of Incident



<b>Table 1</b>	<b>2004</b>	<b>2005</b>	<b>2006</b>	<b>2007</b>	<b>2008</b>
<b>Denial of service</b>	39%	32%	25%	25%	21%
<b>Laptop theft</b>	49%	48%	47%	50%	42%
<b>Telecom fraud</b>	10%	10%	8%	5%	5%
<b>Unauthorized access</b>	37%	32%	32%	25%	29%
<b>Virus</b>	78%	74%	65%	52%	50%
<b>Financial fraud</b>	8%	7%	9%	12%	12%
<b>Insider abuse</b>	59%	48%	42%	59%	44%
<b>System penetration</b>	17%	14%	15%	13%	13%
<b>Sabotage</b>	5%	2%	3%	4%	2%
<b>Theft/loss of proprietary info</b>	10%	9%	9%	8%	9%
<b>from mobile devices</b>					4%
<b>from all other sources</b>					5%
<b>Abuse of wireless network</b>	15%	16%	14%	17%	14%
<b>Web site defacement</b>	7%	5%	6%	10%	6%
<b>Misuse of Web application</b>	10%	5%	6%	9%	11%
<b>Bots</b>				21%	20%
<b>DNS attacks</b>				6%	8%
<b>Instant messaging abuse</b>				25%	21%
<b>Password sniffing</b>				10%	9%
<b>Theft/loss of customer data</b>				17%	17%
<b>from mobile devices</b>					8%
<b>from all other sources</b>					8%

Figure 14: Average Losses Per Respondent

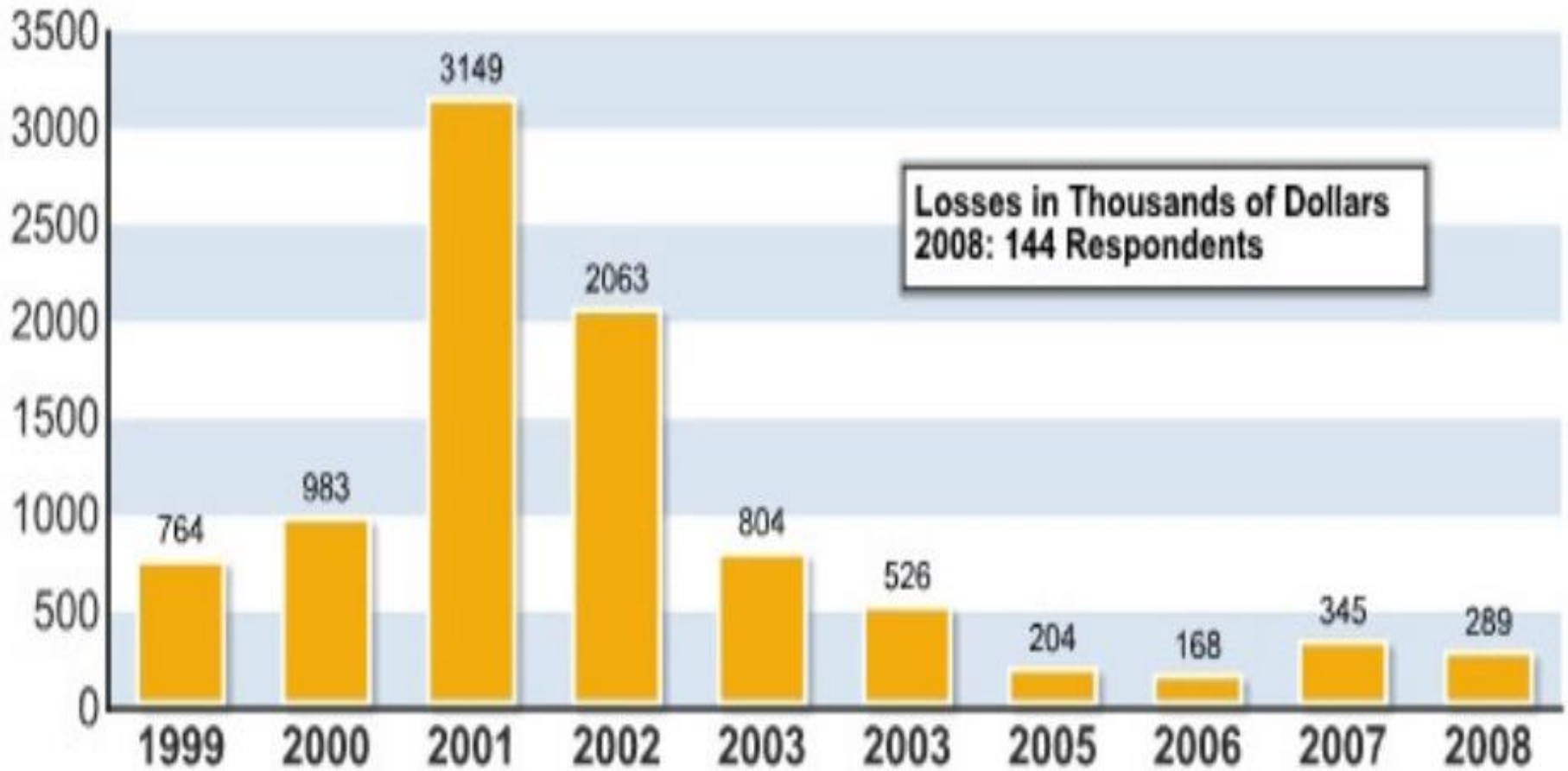




Figure 15: Number of Targeted Attacks

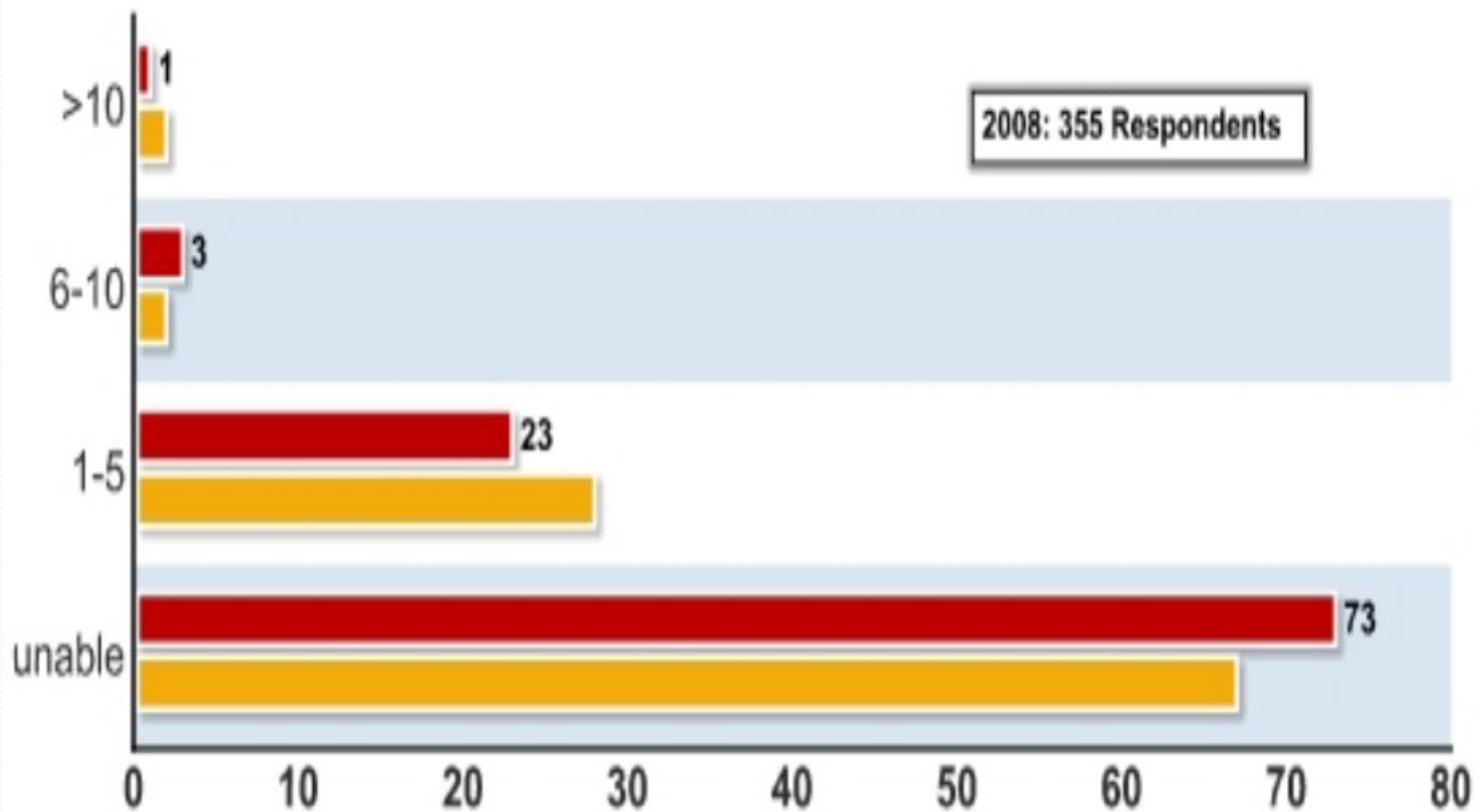
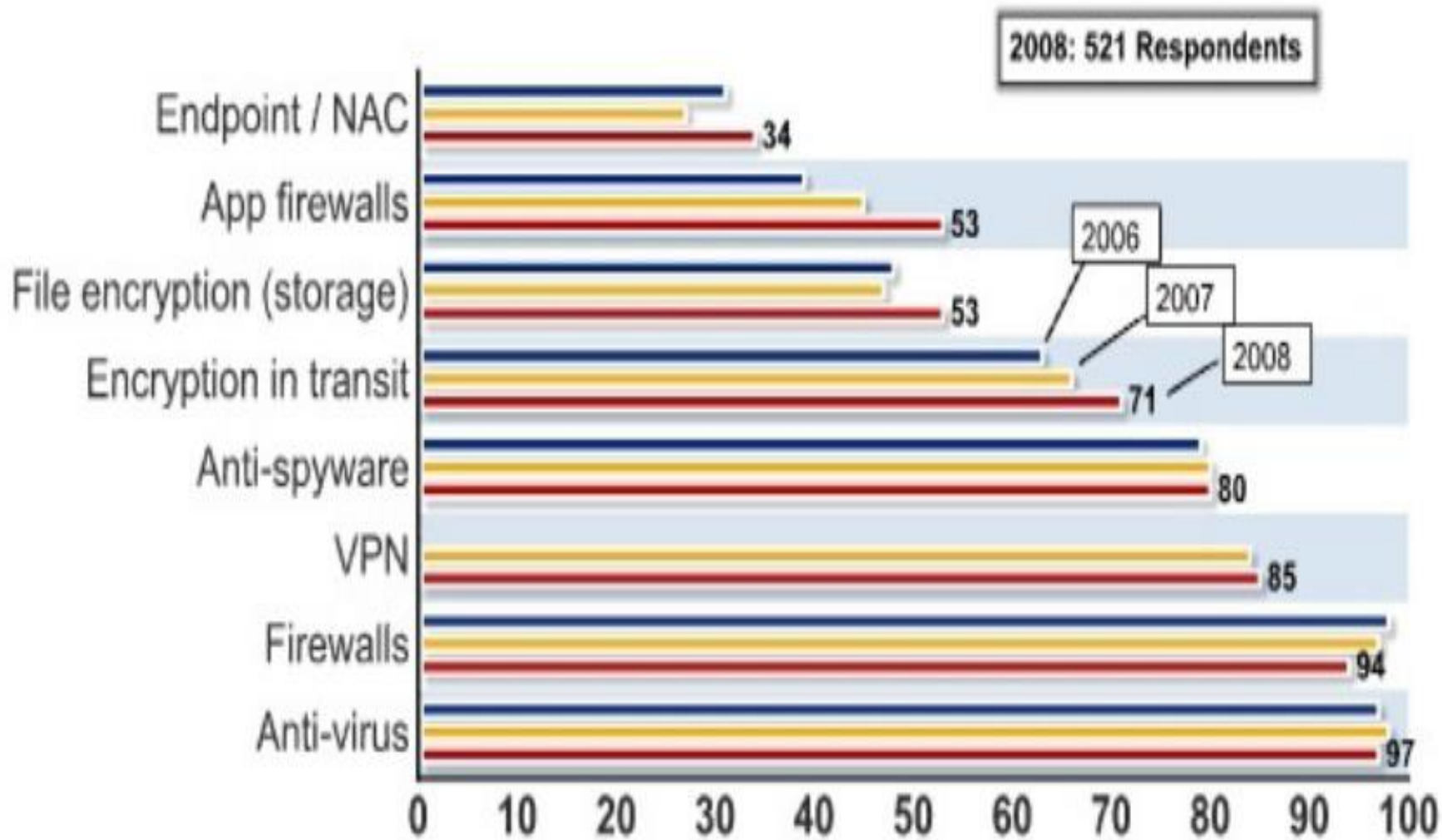
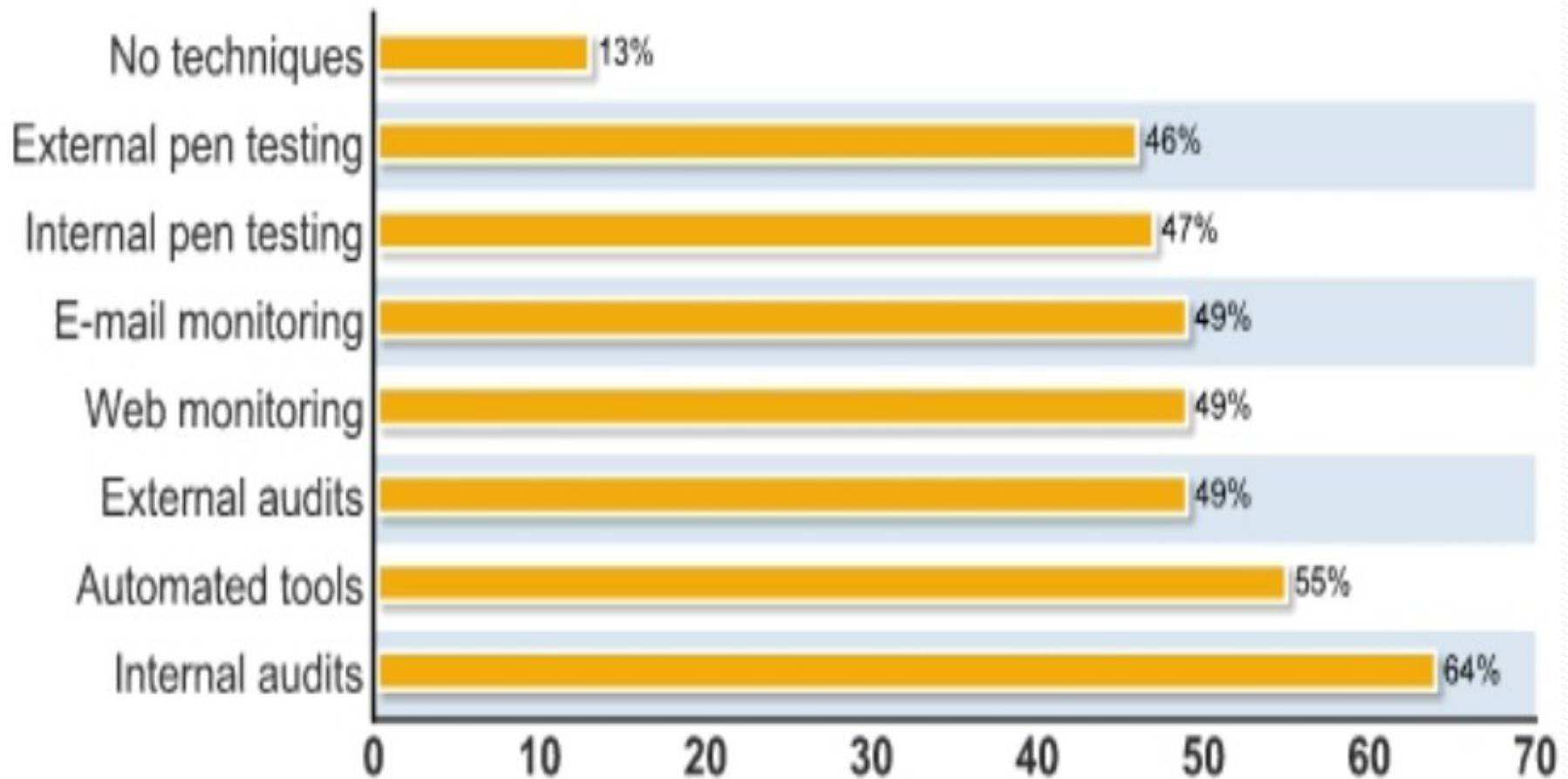


Figure 16: Security Technologies Used



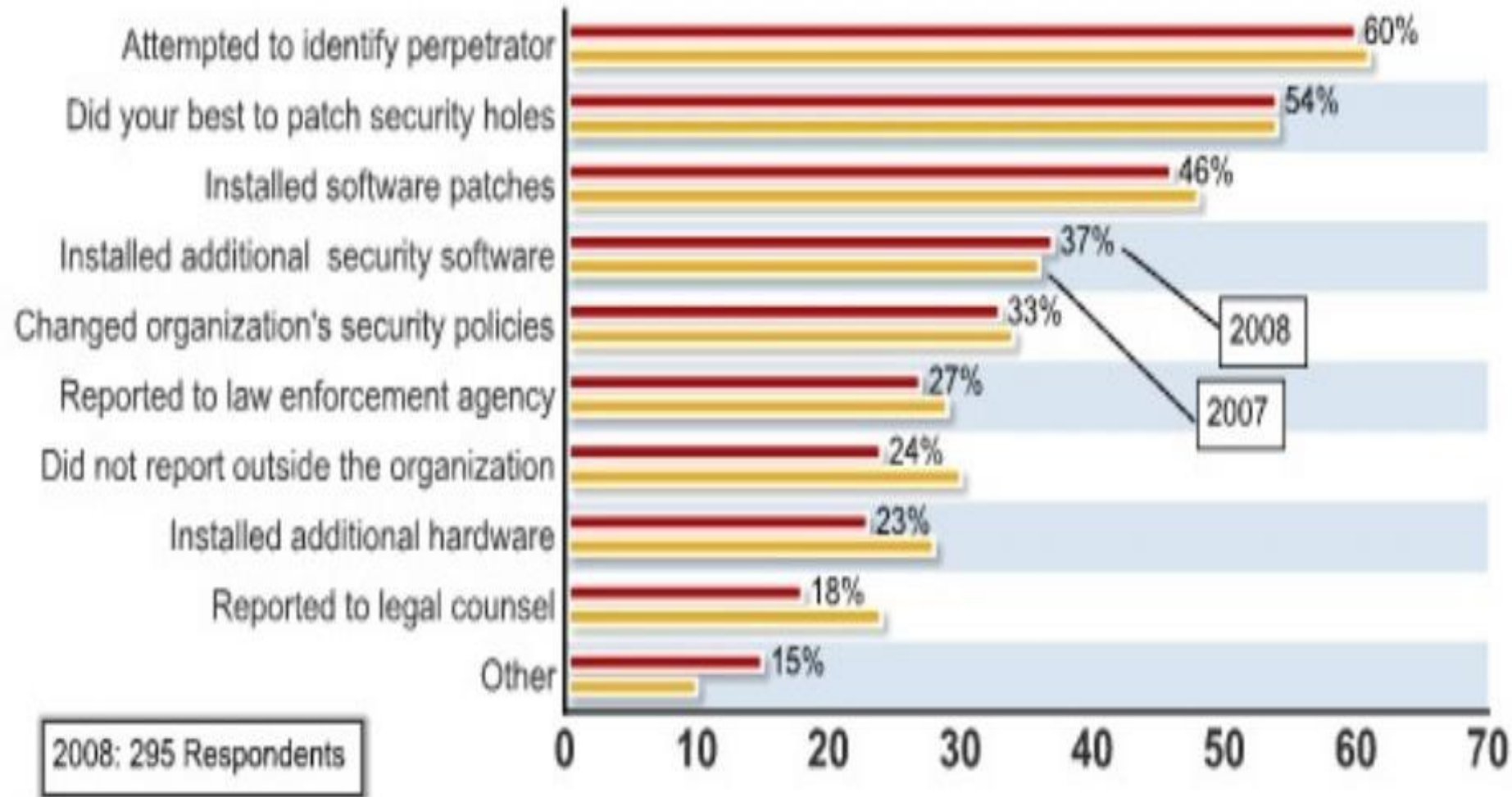
<b>Table 2: Technologies Used</b>	<b>2008</b>
Anti-virus software	97 %
Anti-spyware software	80 %
Application-level firewalls	53 %
Biometrics	23 %
Data loss prevention / content monitoring	38 %
Encryption of data in transit	71 %
Encryption of data at rest (in storage)	53 %
Endpoint security client software / NAC	34 %
Firewalls	94 %
Forensics tools	41 %
Intrusion detection systems	69 %
Intrusion prevention systems	54 %
Log management software	51 %
Public Key Infrastructure systems	36 %
Server-based access control lists	50 %
Smart cards and other one-time tokens	36 %
Specialized wireless security systems	27 %
Static account / login passwords	46 %
Virtualization-specific tools	29 %
Virtual Private Network (VPN)	85 %
Vulnerability / patch management tools	65 %
Web / URL filtering	61 %
Other	3 %

Figure 17: Techniques Used To Evaluate Security Technology



2008: 496 Respondents

Figure 20: Actions Taken After an Incident



# Tools for Attack

- Most common tools:

- Metasploit

Cain & Abel

- nmap

wireshark

- snort

netcat

- hping2

kismet

- tcpdump

john the ripper

- ettercap

nikto / wikto

- THC hydra

paros proxy

- dsniff

net stumbler

- whisker

# Commercial Tools

- Core Impact <http://www.coresecurity.com/>
- CANVAS pro  
<http://www.immunitysec.com/products/canvas.shtml>
- Nessus (Tenable) <http://www.nessus.org/>
- Retina (eEye) <http://www.eeye.com/>